

Pre-K at Home

Hey guys! We know this isn't the perfect situation and we thank you all for working with us these next few weeks! We have a sample daily schedule for you guys and activities to go along with it. We encourage getting fresh air, exploring nature, and going on walks, but stay away from large groups! We have also created a private Facebook group for our class ONLY. We will be posting videos of the teachers reading stories, doing science, etc. We want to keep our connection with your kiddos and still be a part of their daily lives! Please search for the group Acorn Montessori Pre-K 2020 on Facebook. Then ask to join and we will add you! Again you HAVE to be a parent to join no extended family! If you have any problems finding our Facebook group e-mail me and I will add you.

I, Ms. Chelsea, will still be available during work hours if you have any questions. Please, e-mail me on Classtag or my school e-mail : crousseau@acornmontessori.com and I will get back to you Asap!

7:00-9:00- Breakfast

9:00-10:00- Out for a walk. Talk about the different plants you see. Go on a nature scavenger hunt and grab the different items you find. Put them in a bag and bring them back to class when we return to school. We will share with friends what we find on our nature walks!

10:00-12:00- Educational materials. We have some fine motor activities, book suggestions, arts and crafts to fill this time attached below.

12:00-12:30 -Lunch

12:30-2:00 – Quiet time. Yoga , books on video, quiet coloring and working on their home journal, playing quietly in their room.

2:00-3:00- Snack time, games, afternoon walks, play out in the backyard.

3:00-4:00- Educational apps and resources linked in the post.

- The Educational materials are attached and explained in the linked packet. We have a schedule of what to do during those times and have added all the materials needed.
- The Home journal is to be done every day. You and your child can write down their favorite part of their day as well as draw a picture. Many of our kiddos can write their letters, so you can either write and have them trace or dictate to them what to write. Their book must be labeled with their name and they will bring it in when we return to school to share with us what they did during their time at home!
- The Reading Chart and Listening Response in the packet is extra credit! If your child fills out at least 3 book responses and a reading log for each week they will be given a prize when we return to school!
READING LOG- Put a sticker on the time or color in the amount of time you and your child spend reading each day.
LISTENING RESPONSE- After the book have your child fill out a response by coloring the face of how they felt about the book and drawing their favorite moment from the book. You can carry this further by asking more about it later in the day and see what your child remembers from the book.

AT HOME LEARNING

Week 1 WRITE AND DRAW IN YOUR HOME JOURNAL EACH DAY!

Monday - Animals

Reading Read an animal book. What was the setting?	Letters & Sounds Make a letter safari! Hide the letters around the house. When you find a letter, say the name and the letter sound.	Math Find 10 animals (toys or stuffed). Line them up in order from tall to short.
Fine Motor Make a snake. String beads or circle cereal on a pipe cleaner or string.	Art or Sensory Make animals with play dough or put animal figures in the play dough.	STEM Build an animal home with blocks. Add animal figures to it!

Tuesday - Transportation

Reading Read a book about transportation (ex: cars, trucks). Find all the parts of a book (cover, pages, spine).	Letters & Sounds Make (draw or write) a list of different kinds of transportation.	Math Find 5 toy cars. Count how many wheels each one has. Count other things the cars have (ex: windows).
Fine Motor Cut strips of paper and make a road for your vehicles.	Art or Sensory Make a map. Add roads, bridges, and houses on the map.	Gross Motor Move like a race car, truck, tractor, boat, plane, and train.

Wednesday - Friends

Reading Read a book about friends. What was the problem? How did they solve it?	Letters & Sounds Make a card for a friend. Add their name and sign your name too.	Math Put a puzzle together with a friend or family member.
Fine Motor Write your name in the middle of a piece of paper. Trace it with different colors then decorate the page.	Art or Sensory Make a sticker collage.	STEM Draw a picture of you and a friend. Cut each out. Build a house with blocks or cups and put your paper people inside!

PLAY IS THE HIGHEST FORM OF RESEARCH. — ALBERT EINSTEIN

AT HOME LEARNING

Week 1 WRITE AND DRAW IN YOUR HOME JOURNAL EACH DAY!

THURSDAY - OCEAN

Reading

Read a book about the ocean. Who were the characters?

Letters & Sounds

Make a "water" sensory bag. Put two tbsp blue paint or hair gel (add a drop of blue food coloring to it). Close the baggie well and tape it closed. Practice writing letters on the baggie.

Math

Make numbers and quantiles on a math mat. Use shells, pom poms, or shell noodles. Pick a number card, count out that many items, and place it on the math mat.

Fine Motor

Water Play! Go in the tub or fill a tub $\frac{1}{4}$ full with water. Put ocean animals or mermaids in the water. Add droppers, sponges, and small scoops.

Art or Sensory

Draw an underwater scene on a paper plate or piece of paper.

Gross Motor

Move like a fish, octopus, crab, whale, mermaid, sea turtle, and a shark.

FRIDAY - NATURE

Reading

Read a book about nature. What are two new things you discovered?

Letters & Sounds

Sky write! Lay on the ground. Pick a letter card and write it in the sky.

Math

Find 10 rocks. Sort the rocks by size. Sort the rocks by color.

Fine Motor

Make shapes with sticks (real sticks, popsicle sticks, or toothpicks).

Art or Sensory

Collect leaves to make leaf rubbings. Place the leaf under the paper and rub a crayon sideways on the paper.

Science

Go on a nature hunt! Draw or write about 10 things that you see or hear.

APPS TO TRY

Vooks

Brings books to life.



LetterSchool

Practice writing letters and numbers.



Starfall

Learn about letters and sounds.



WEBSITES AND APPS TO GET KIDS MOVING

Go Noodle

YouTube or an app
Dance-alongs, yoga, and more.

Jack Hartman

YouTube
Sings and dances to children's songs.

Cosmic Yoga

You Tube
Yoga and mindfulness for kids.

AT HOME LEARNING

Week 2 WRITE AND DRAW IN YOUR HOME JOURNAL EACH DAY!

Monday - Family

Reading Read a book about families. Who is in your family? How do you show your family you care about them?	Letters & Sounds Make a list of everyone in your family.	Math Play Hi Low (aka War) with a friend or family member.
Fine Motor Make a bracelet for someone in your family with beads, pasta, or cereal.	Art or Sensory Draw a family portrait. Draw a frame around the edge.	STEM Make a fort!

Tuesday - Bugs

Reading Read a book about bugs. Who was the character in this book? What did the character do?	Letters & Sounds Go on a grasshopper letter hop. Place letter cards in a line, leaving a space in-between. The child will hop over the letter and say the name and letter sound.	Math Play number swat. Spread the cards on the floor. Call out a number and the child swats the card with their hand or fly swatter.
Fine Motor Make your name with play dough.	Art or Sensory Make bugs with play dough, sticks, and buttons or googly eyes.	Gross Motor Move like a caterpillar, butterfly, grasshopper, worm, lightning bug, and spider.

Wednesday - Food

Reading Read a book about food. Find all the parts of a book (cover, pages, spine).	Letters & Sounds Make a grocery list and go to the grocery store with your list.	Math Find three of your favorite snacks. Make patterns with them.
Fine Motor Make a food cutting collage. Cut out food from grocery store ads. Glue the pictures to a plate or piece of paper.	Art or Sensory Collect a few boxes and cans. Trace them like a stencil or stamp them in paint.	Science Have a taste test. Find a new food. How does it look, smell, feel, and taste?

PLAY IS THE HIGHEST FORM OF RESEARCH. — ALBERT EINSTEIN

AT HOME LEARNING

Week 2 WRITE AND DRAW IN YOUR HOME JOURNAL EACH DAY!




THURSDAY - FOREST ANIMALS

Reading Read a book about a forest animal. What were the events? What happened first? What happened last?	Letters & Sounds Make animal words. Use the letter cards to build words like bear, skunk, or bat.	Math Build numbers on a math mat. Use rocks, pom poms, or pennies. Pick a number card, count out that many items, and place it on the math mat.
Fine Motor Pretend you are a bird. Make worms by cutting pieces of string or ribbon. Use tweezers or tongs to pick them up and place in a container.	Art or Sensory Draw or paint a picture of your favorite forest animal.	STEM Make a cave inside with blocks or outside with rocks and dirt.

FRIDAY - NATURE

Reading Read a book about nature. What was the setting?	Letters & Sounds Make letters with sticks (real sticks or popsicle sticks) or with play dough.	Math Go outside and look for shapes! Find circles, squares, rectangles, triangles, and ovals.
Fine Motor Go outside and cut grass or cut play dough.	Art or Sensory Draw with chalk or paint with water.	Gross Motor Do yoga or play a sport outside.

APPS TO TRY

Vooks Brings books to life.  VOOKS	LetterSchool Practice writing letters and numbers. 	Starfall Learn about letters and sounds. 
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WEBSITES AND APPS TO GET KIDS MOVING

Go Noodle YouTube or an app Dance-alongs, yoga, and more.	Jack Hartman YouTube Sings and dances to children's songs.	Cosmic Yoga YouTube Yoga and mindfulness for kids.
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101 Fine Motor Ideas

1. Use a hole punch to punch a certain number of holes in a piece of paper.
2. Use a pipette to transfer water from one container to another.
3. Stack small wooden blocks into the tallest tower you can make.
4. Stretch and place loom bands on jumbo craft sticks.
5. Pick up craft pom poms with jumbo child tweezers.
6. Peel small stickers up and fill up a pre-drawn shape with them.
7. Practice opening and closing pink foam hair curlers.
8. Push pipe cleaners through the holes in a colander.
9. String pony beads on a crazy straw.
10. Squeeze a turkey baster and try to blow a cotton ball across the table.
11. Water plants with a squeeze water sprayer.
12. Braid yarn to make Rapunzel hair and then use scissors to cut the hair.
13. Peel a hard-boiled egg at snack time.
14. Make a paper chain.
15. Roll strips of paper on a pencil to make them curly.
16. Hide dry beans in a pile of playdoh then search for them.
17. Play with clay instead of playdoh.
18. Use nuts and bolts from the Hardware store in the building center.
19. Stack and build with small cups.
20. Button and unbutton clothes on a doll.
21. Use a geoboard to build shapes with rubber bands.
22. Use legos to make the letters of the alphabet.
23. Glue Velcro dots on the end of craft sticks. Build something with the sticks.
24. Sprinkle confetti onto a table. Use wide paintbrushes to sweep the confetti into a certain area.
25. Put magnetic letters inside Easter eggs. Open an egg, name the letter, and close the egg.
26. Write numerals on pieces of cardboard. Clip that many clothespins on the cardboard.
27. Turn over a sand timer and see how many paper clips you can clip to a sheet of paper before time is up.
28. Make a necklace using yarn and uncooked ziti noodles.
29. Stick a piece of uncooked spaghetti into a ball of playdoh so that it sticks up straight. Place pony beads on the spaghetti to make a pattern.
30. String large and small paper clips together to make a long chain.
31. Mix up a variety of padlocks and keys. See how quickly you can get each lock open by using the correct keys.
32. Set out an ice cube tray, child tweezers, and a bowl of pom poms. See how quickly you can pick up one pom pom at a time and place it in a section of the ice cube tray until the whole tray is full.
33. Stick toothpicks in a styrofoam ball to make a porcupine.
34. Have a Matchbox car wash with small toothbrushes, soap, and water.
35. Tear paper and make a mosaic picture out of it.
36. Soak some sponges and wring them out seeing how dry you can get them.
37. Roll tissue paper into balls and glue each ball down on a page.

101 Fine Motor Ideas

38. Squeeze a lemon or orange and see how much juice you can get from it.
39. Make a mini book by stapling several pages together.
40. Use a push pin to poke holes around the outline of a picture.
41. Pick up pennies one at a time and place them in a piggy bank.
42. Pop bubbles on bubble wrap.
43. Use cookie cutters to cut playdoh.
44. Use a toy hammer to hammer golf tees into a piece of Styrofoam.
45. Cut up straws and string them on yarn to make a necklace.
46. Make a Froot Loop necklace.
47. Trace around your hand with a pencil.
48. Tear pieces of masking tape and then stick them to a large sheet of paper.
49. Sort a pile of small objects into groups (paper clips, rubber bands, and marbles)
50. Use yarn to sew a lacing card.
51. Draw a monster on the window with a dry erase marker. Then, use a spray bottle to spray the monster with water and melt it.
52. Place lots of pennies face down on the table. Try to turn over one penny at a time by picking it up without sliding it to the edge of the table.
53. Cut pictures out a magazine.
54. Pick up pom poms with tweezers and drop them down a paper towel tube.
55. Wrap rubber bands around cut pool noodles.
56. Drop liquid watercolor paint onto coffee filters using eye droppers.
57. Peel masking tape off a table.
58. Tie knots in a piece of yarn.
59. String your name using lacing alphabet beads.
60. Clip Barbie clothes onto a small clothesline using clothespins.
61. Build pictures out of snap cubes.
62. Make a picture out of stickers.
63. Push toothpicks through the holes in a parmesan cheese shaker.
64. Weave a placemat by weaving long strips of paper together.
65. Use toothpicks and marshmallows to build shapes.
66. Paint a picture using q-tips as paintbrushes.
67. Use a spoon to scoop up pony beads and transfer them to a different container.
68. Thread pony beads on a pipe cleaner to make a pattern.
69. Wrap yarn around and around a piece of cardboard cut into a shape.
70. Scoop soil into a pot. Pick up a few seeds and plant them.
71. Put together a 20-25 piece puzzle.
72. Use decorative scissors to cut paper into fancy pieces.
73. Spread out contact paper sticky side up. Make a picture by sticking natural objects (leaves, twigs, acorns, etc.) to it.

101 Fine Motor Ideas

74. Make snakes and eggs by rolling playdoh into long snakes and egg-like balls.
75. Peel and tear colorful washi tape and use it to make a picture.
76. Use chop sticks to eat with.
77. Make the letters of your name out of Wikki stix.
78. Use Bingo dabbers to paint a picture.
79. Drive a toy car along a giant letter or number cutout.
80. Use a rolling pin to roll out dough.
81. Use decorative hole punchers to punch out pictures. Then glue the cut outs onto a piece of paper.
82. Build something with legos.
83. Peel star stickers up and then use them to make your own constellation on black paper.
84. Use a clothespin to pick up and transfer cotton balls from one bowl to another.
85. Practice opening and closing storage containers (plastic food bins, Ziploc bags, etc.)
86. Use a toothpick to draw a design in some playdoh.
87. Pick up a craft pom pom with a clothespin. Dip it in paint and dab paint on a piece of paper using the pom pom.
88. Cup your hands together to shake two dice. Roll them and add up the dots.
89. Make shadow puppets using your hands and a flashlight.
90. Use your index finger to pop bubbles.
91. Use only your thumb and index finger to pick up marbles and transfer them to a jar.
92. Go outside and use scissors to give the grass a haircut.
93. Stack pennies as high as you can to make a tower.
94. Put together a Mr. Potato Head toy.
95. Use a water gun to squirt liquid water colors on the sidewalk to paint a picture.
96. Try to trace the outline of a picture with liquid glue by squeezing the glue bottle and following the line.
97. Crumple paper and throw it like a snowball. Then unroll it and smooth it back out.
98. Use a computer keyboard to type the letters of the alphabet in order.
99. Blow up a balloon and then tie a knot in it.
100. Finger paint.
101. Use a marker to connect dots on a piece of paper.

**For more fine motor ideas, visit
WWW.JUSTREEDBLOG.COM**

Online Preschool Learning Resources

Learning through Songs

- Jack Hartmann Videos - bit.ly/jackhartmannvideos
- Herman the Worm- bit.ly/hermanworm
- The Learning Station- bit.ly/learningstationsongs
- Sign Language Alphabet- bit.ly/signalphabet
- Exercise & Count to 100- bit.ly/jackcount
- Miss Booksy- bit.ly/missbooksy
- GoNoodle- bit.ly/noodlego

Online Books

- Pete the Cat I Love my White Shoes- bit.ly/catwhiteshoes
- Epic (free for 30 days)- <https://www.getepic.com>
- Vooks (free for 30 days)- <https://www.vooks.com>
- Storytime at Awnie's House- <http://bit.ly/awnie>
- The Storytime Family- bit.ly/storytimefam
- Storyline Online- www.storylineonline.net/

Apps

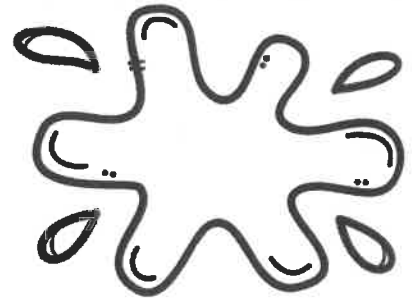
- Funbrain, Jr.
- Fish School
- Reading Eggs- Learn to Read
- Letter School
- Daniel Tiger's Neighborhood
- Endless Alphabet
- Writing Wizard
- Animal Math Preschool Games

Websites

- www.pbskids.com
- www.abcmouse.com
- www.sesamestreet.org
- www.curiousworld.com
- www.cookie.com
- www.abcya.com

Science Sensory Play

Oobleck



What you Need:

Corn starch, water, food coloring (optional)

How to Make it:

Mix together one part water and two parts corn starch (ex: $\frac{1}{4}$ cup water and $\frac{1}{2}$ cup corn starch). Add food coloring to the water to make it different colors.

Play!

Clean Up Hint: Let the oobleck dry completely. Once dry it will come off the container in big chunks making it much easier to clean up.



ERUPTING POTIONS

What you Need:

Baking soda, vinegar, food coloring, plastic tub, containers, towel, droppers or squirt bottles

Set Up:

Place different size bowls, ice cube trays, muffins tins, or cups in a plastic tub. Place a towel under the tub. Place a few spoonfuls of baking soda in each bowl. Fill the bottles with vinegar. Add food coloring to color the liquid (optional).

Play!

Squirt the potion with the vinegar and watch it erupt! Once the liquid is covering the bottom of the bin, dump out the liquid and make it erupt again! Observe how it changes and the colors change.

PLAYDOH RECIPES

BASIC PLAYDOH

What you Need:

2 cups of flour, 1 cup of salt, 4 tsp. of cream of tartar, 2 cups of water, 2 Tbsp. of vegetable oil, and food coloring or liquid watercolor

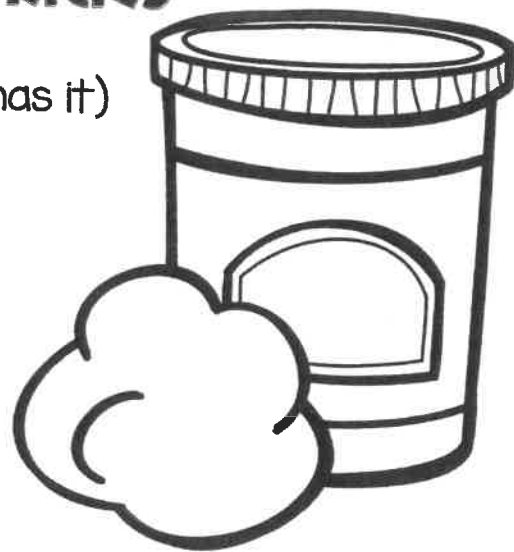
How to Make it:

Measure and mix all ingredients together in a saucepan off the heat until all the clumps are gone. Put it on the stove and set it to a medium heat. Continuously stir the mixture. When it pulls away from the sides of the pan and forms one large ball, it is done! If any of the dough is sticky it needs to cook a bit longer. Let it cool. Knead the dough and have FUN! Once completely cooled, store the dough in a air tight bag (no need to refrigerate).

FOOD COLORING TRICKS

What you can use:

- Food coloring (sometimes the Dollar Tree has it)
- Liquid watercolor
- Gel food coloring
- Kool-Aid



FUN MIX-INS

What you can use:

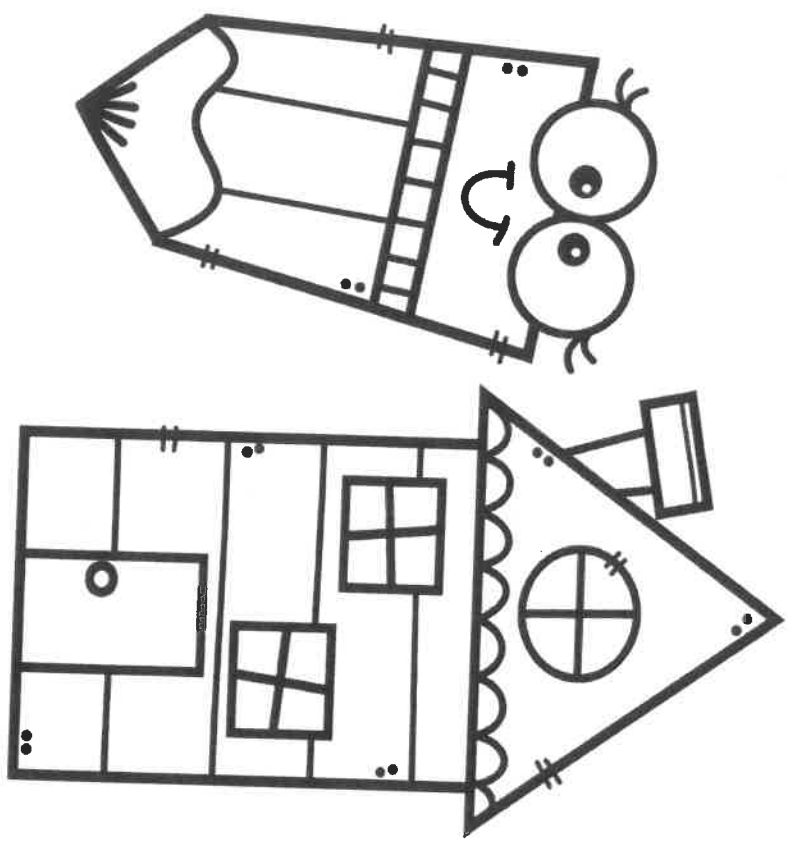
- Glitter (fine, small, or themed)
- Real sprinkles
- Vanilla or other extracts to make it smell yummy
- Cinnamon or other spices

FUN TOOLS & TOYS

- | | | |
|------------------|-------------------|-----------------|
| • Rolling pin | • Toothpicks | • Sticks |
| • Potato masher | • Plastic animals | • Rocks |
| • Kid knife | • Beads | • Scissors |
| • Cookie cutters | • Buttons | • Pipe cleaners |

My Home Journal

POCKET OF PRESCHOOL



Name: _____



Two vertical lines defining a space for writing.

POCKET OF PRESCHOOL

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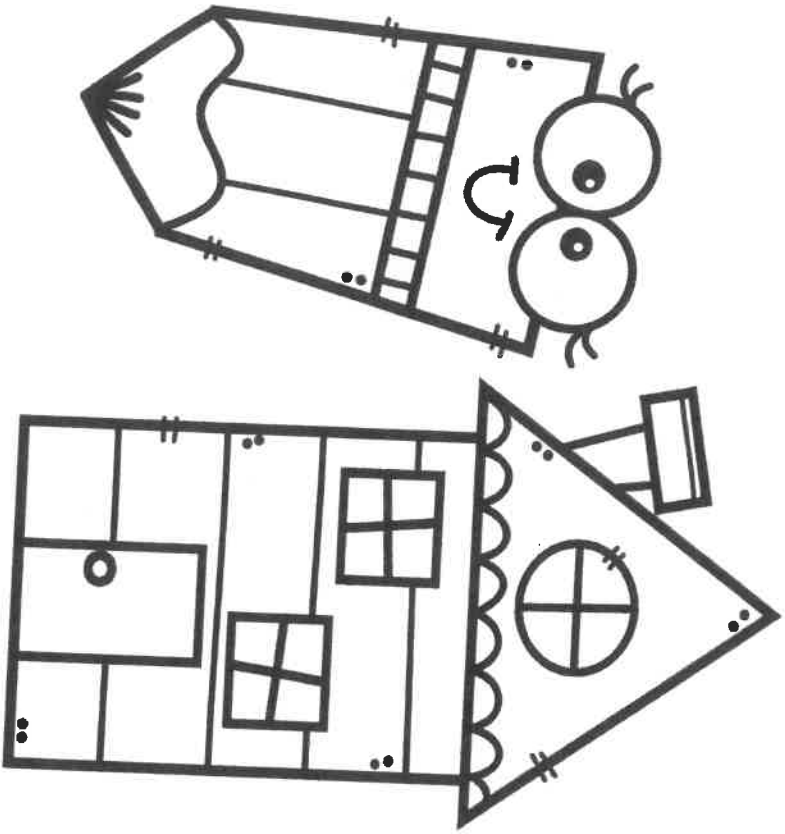
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My Home Journal

POCKET OF PRESCHOOL



Name: _____



POCKET OF PRESCHOOL

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POCKET OF PRESCHOOL

Math Mat

Math Mat

POCKET OF PRESCHOOL

Math Mat

POCKET OF PRESCHOOL

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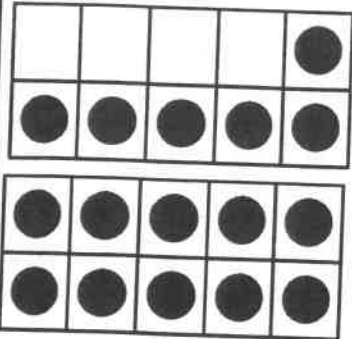
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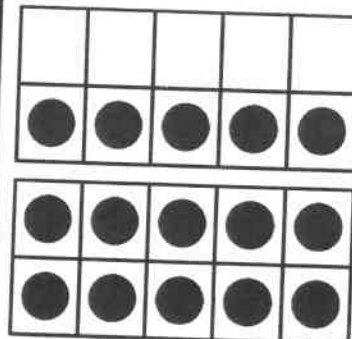
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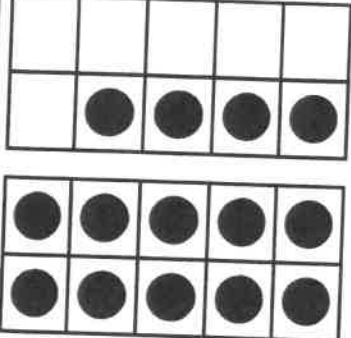
A base ten block representation of the number 16. It consists of one ten rod (a vertical bar divided into ten horizontal sections) and six one units (small squares). The ten rod is oriented vertically, and the six one units are arranged in a 2x3 grid to its right.

16



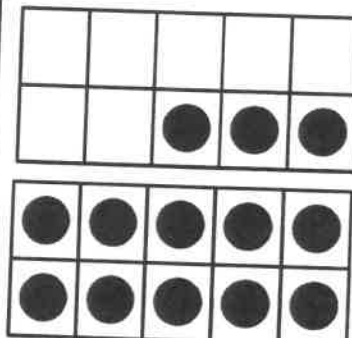
A base ten block representation of the number 15. It consists of one ten rod (a vertical bar divided into ten horizontal sections) and five one units (small squares). The ten rod is oriented vertically, and the five one units are arranged in a 1x5 row to its right.

15



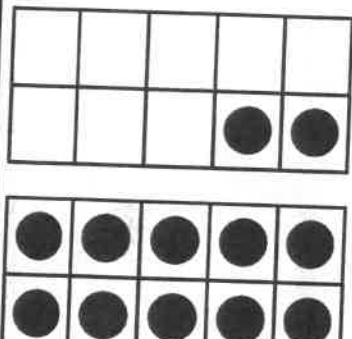
A base ten block representation of the number 14. It consists of one ten rod (a vertical bar divided into ten horizontal sections) and four one units (small squares). The ten rod is oriented vertically, and the four one units are arranged in a 1x4 row to its right.

14



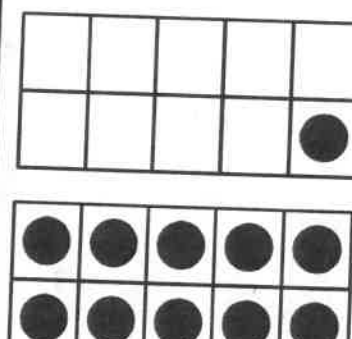
A base ten block representation of the number 13. It consists of one ten rod (a vertical bar divided into ten horizontal sections) and three one units (small squares). The ten rod is oriented vertically, and the three one units are arranged in a 1x3 row to its right.

13



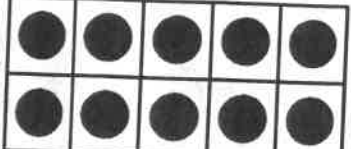
A base ten block representation of the number 12. It consists of one ten rod (a vertical bar divided into ten horizontal sections) and two one units (small squares). The ten rod is oriented vertically, and the two one units are arranged in a 1x2 row to its right.

12



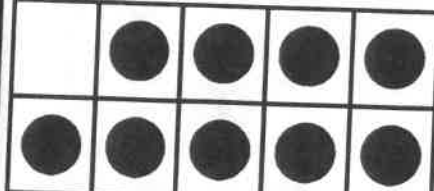
A base ten block representation of the number 11. It consists of one ten rod (a vertical bar divided into ten horizontal sections) and one one unit (small square). The ten rod is oriented vertically, and the one unit is placed in the bottom-right section of the ten rod.

11



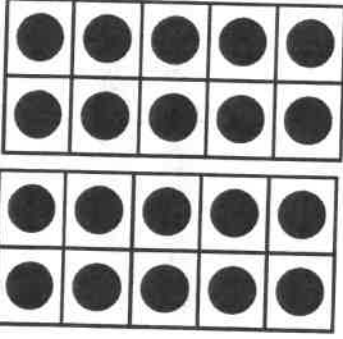
A base ten block representation of the number 10. It consists of one ten rod (a vertical bar divided into ten horizontal sections) and no one units.

10



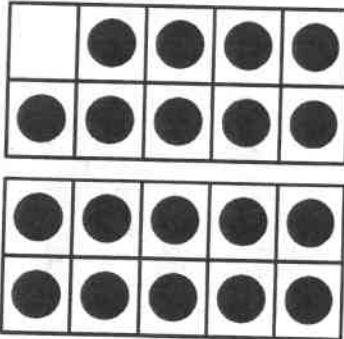
A base ten block representation of the number 9. It consists of one ten rod (a vertical bar divided into ten horizontal sections) and nine one units (small squares). The ten rod is oriented vertically, and the nine one units are arranged in a 2x5 grid to its right, with the top row containing four units and the bottom row containing five units.

9



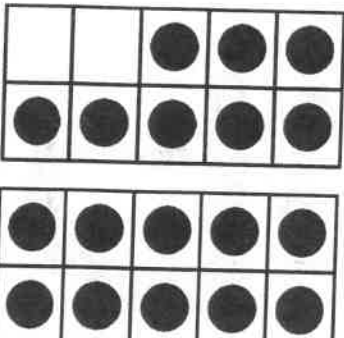
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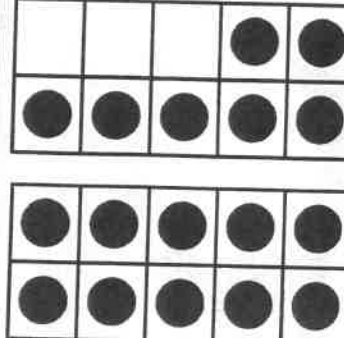
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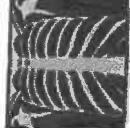


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18



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17

Aa		Bb		Cc		Dd		Ee	
Ff		Gg		Hh		Ii		Jj	
Kk		Ll		Mm		Nn		Oo	
Pp		Qq		Rr		Ss		Tt	
Uu		Vv		Ww		Xx		Yy	
Zz		Alphabet Chart							

Aa	Bb	Cc	Dd	Ee
Ff	Gg	Hh	Ii	Jj
Kk	Ll	Mm	Nn	Oo
Pp	Qq	Rr	Ss	Tt
Uu	Vv	Ww	Xx	Yy
Zz	Alphabet Chart			

Ll



Kk



Jj



Ii



Hh



Gg



Ff



Ee



Dd



Cc

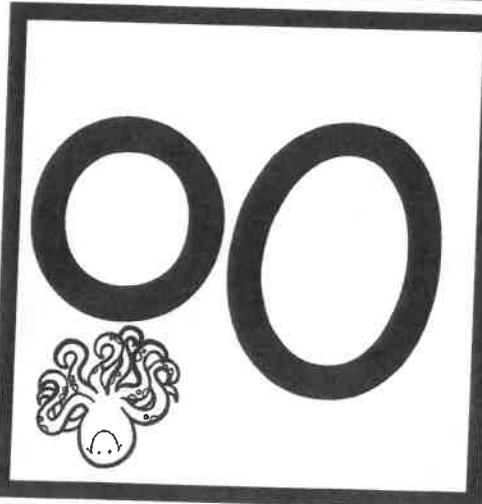
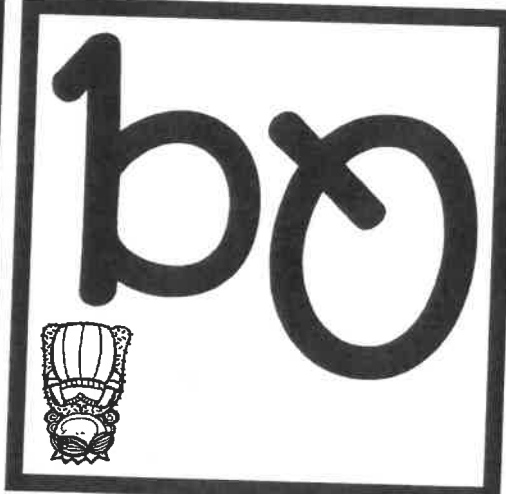
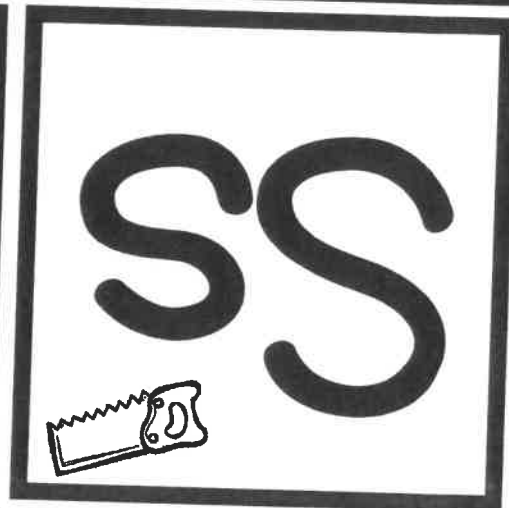
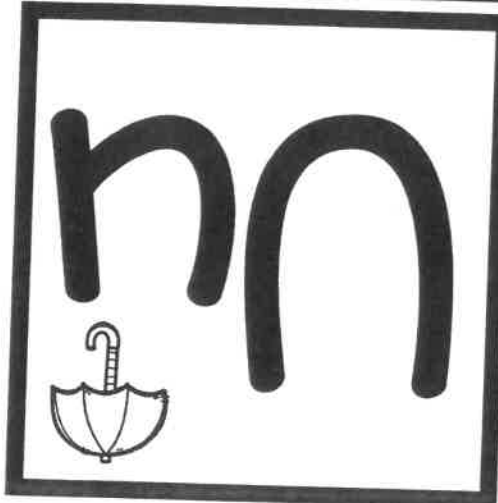
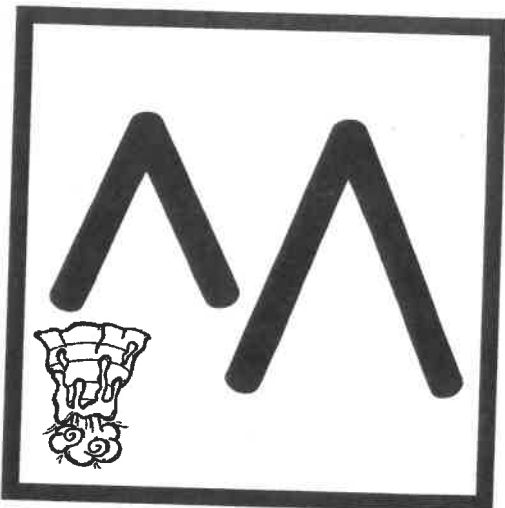
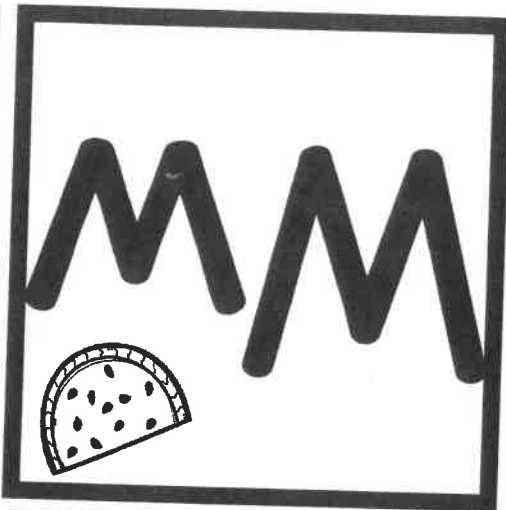
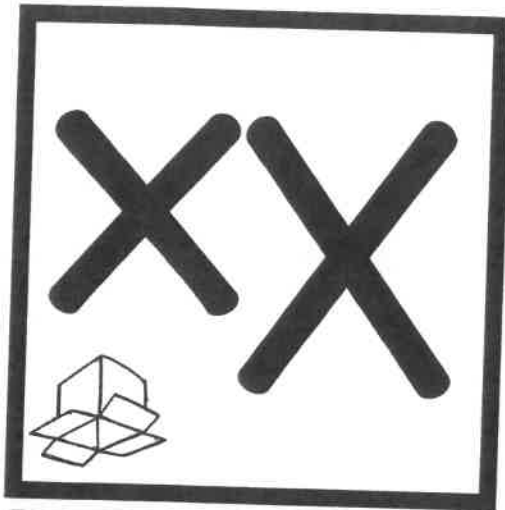


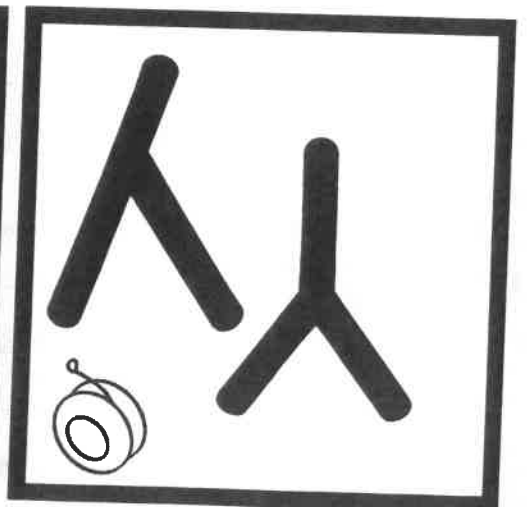
Bb



Aa







Letter Trace

Trace with a marker, pencil, pen, crayon, or paint with a Q-Tip.

A

B

C

D

E

F

G

H

I

J

K

L

M

N

O

P

Q

R

S

T

U

V

W

X

Y

Z

Letter Trace

Trace with a marker, pencil, pen, crayon, or paint with a Q-Tip.

Aa

Bb

Cc

Dd

Ee

Ff

Gg

Hh

Ii

Jj

Kk

Ll

Mm

Nn

Oo

Pp

Qq

Rr

Ss

Tt

Uu

Vv

Ww

Xx

Yy

Zz

Number Trace

Trace with a marker, pencil, pen, crayon, or paint with a Q-Tip.

1

2

3

4

5

6

7

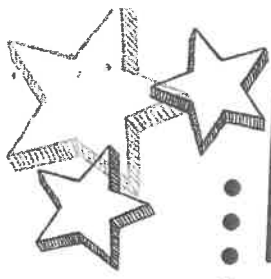
8

9

10

My Reading

Chart



Monday

10 MIN

20 MIN

30 MIN

40 MIN

50 MIN

60 MIN

Tuesday

10 MIN

20 MIN

30 MIN

40 MIN

50 MIN

60 MIN

Wednesday

10 MIN

20 MIN

30 MIN

40 MIN

50 MIN

60 MIN

Thursday

10 MIN

20 MIN

30 MIN

40 MIN

50 MIN

60 MIN

Friday

10 MIN

20 MIN

30 MIN

40 MIN

50 MIN

60 MIN

Saturday

10 MIN

20 MIN

30 MIN

40 MIN

50 MIN

60 MIN

Sunday

10 MIN

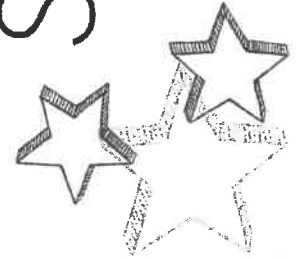
20 MIN

30 MIN

40 MIN

50 MIN

60 MIN



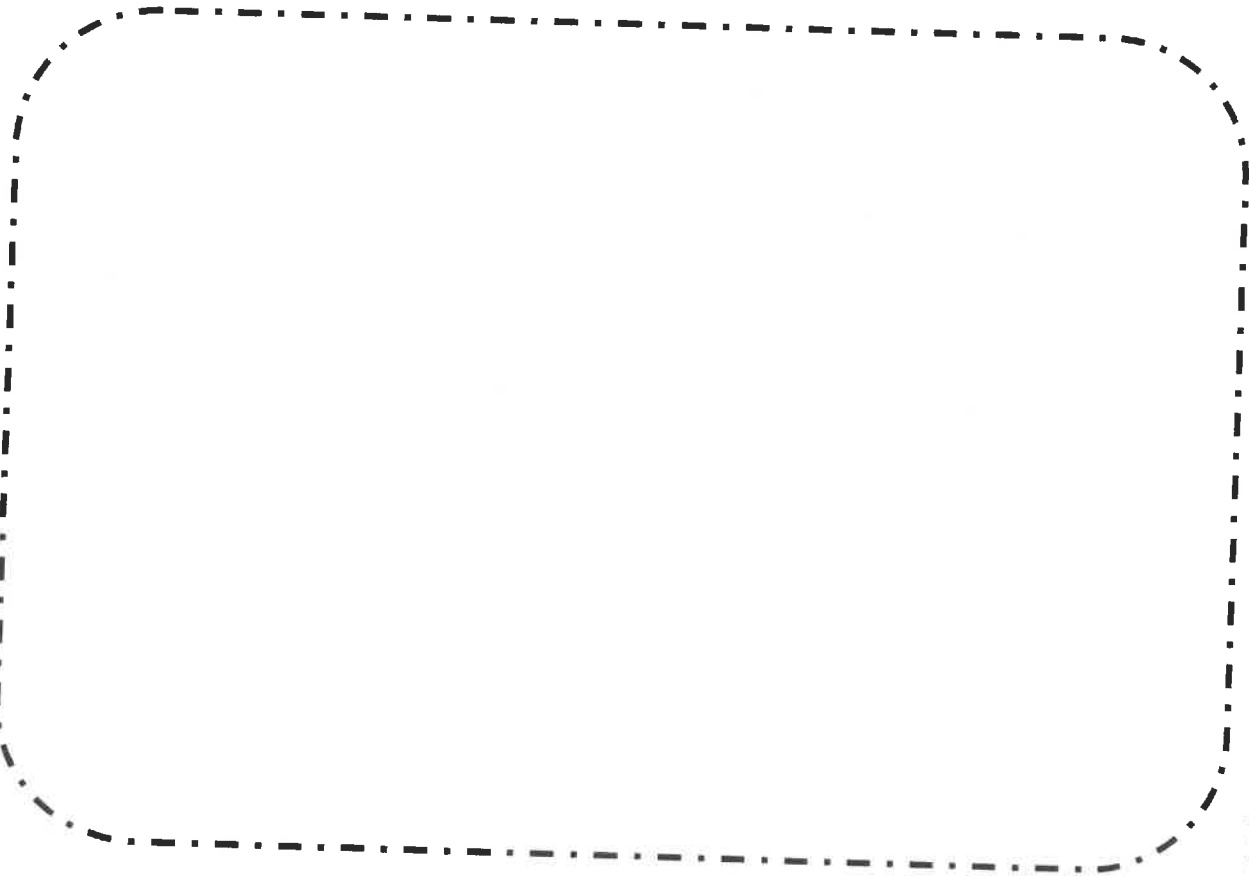
Listening Response

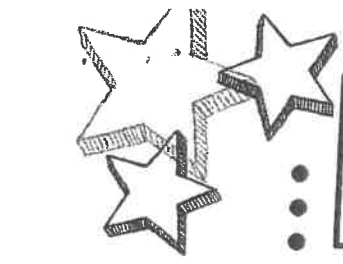
Book Title: _____

Did you like this book?



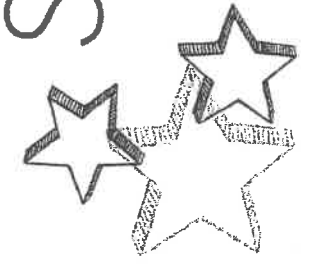
Draw your favorite part.





My Reading Chart

Monday	10 MIN	20 MIN	30 MIN	40 MIN	50 MIN	60 MIN
Tuesday	10 MIN	20 MIN	30 MIN	40 MIN	50 MIN	60 MIN
Wednesday	10 MIN	20 MIN	30 MIN	40 MIN	50 MIN	60 MIN
Thursday	10 MIN	20 MIN	30 MIN	40 MIN	50 MIN	60 MIN
Friday	10 MIN	20 MIN	30 MIN	40 MIN	50 MIN	60 MIN
Saturday	10 MIN	20 MIN	30 MIN	40 MIN	50 MIN	60 MIN
Sunday	10 MIN	20 MIN	30 MIN	40 MIN	50 MIN	60 MIN



Listening Response

Book Title: _____

Did you like this book?



Draw your favorite part.

A large rectangular area outlined with a dashed line, intended for drawing the favorite part of the book.